



**SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY: PUTTUR  
(AUTONOMOUS)**

**Siddharth Nagar, Narayanavanam Road – 517583**

**QUESTION BANK**

**Subject with Code: DISTRIBUTED OPERATING SYSTEMS (25CS5802)**

**Course & Branch: M.TECH CSE**

**Year & Sem: I-M.TECH & I-Sem**

**Regulation: R25**

**UNIT – I**

**Architectures & Synchronization in Distributed Systems**

1		Define Distributed Systems and explain various distributed architectures.	[L1] [CO1]	[10M]
2		Discuss communication primitives and their role in distributed systems.	[L2] [CO1]	[10M]
3		Explain Lamport's logical clocks with a neat example.	[L2] [CO1]	[10M]
4		Illustrate the concept of vector clocks and causal ordering.	[L3] [CO1]	[10M]
5		Analyze the inherent limitations of distributed systems.	[L4] [CO2]	[10M]
6		Compare system architecture types: client-server, peer-to-peer, and hybrid.	[L4] [CO2]	[10M]
7	a)	Define Mutual Exclusion in distributed systems.	[L1] [CO2]	[5M]
	b)	Compare token-based and non-token-based mutual exclusion algorithms.	[L4] [CO2]	[5M]
8	a)	Explain global state and cuts in distributed computation.	[L2] [CO3]	[5M]
	b)	Describe termination detection algorithms.	[L2] [CO3]	[5M]
9		Discuss issues in designing distributed operating systems.	[L4] [CO1]	[10M]
10		Design a logical clock synchronization mechanism for a distributed environment.	[L6] [CO4]	[10M]

**UNIT – II**  
**Deadlocks, Agreement Protocols & Resource Management**

<b>1</b>		Define distributed deadlocks and explain their challenges.	<b>[L1] [CO1]</b>	<b>[10M]</b>
<b>2</b>		Discuss centralized, distributed, and hierarchical deadlock detection algorithms.	<b>[L2] [CO2]</b>	<b>[10M]</b>
<b>3</b>		Explain agreement protocols and the Byzantine generals' problem.	<b>[L2] [CO2]</b>	<b>[10M]</b>
<b>4</b>		Illustrate the architecture of a distributed file system.	<b>[L3] [CO3]</b>	<b>[10M]</b>
<b>5</b>		Analyze issues in deadlock detection and resolution.	<b>[L4] [CO3]</b>	<b>[10M]</b>
<b>6</b>		Compare different distributed deadlock control organizations.	<b>[L4] [CO3]</b>	<b>[10M]</b>
<b>7</b>	<b>a)</b>	Define log-structured file systems.	<b>[L1] [CO3]</b>	<b>[5M]</b>
	<b>b)</b>	Explain their advantages.	<b>[L2] [CO3]</b>	<b>[5M]</b>
<b>8</b>	<b>a)</b>	Describe agreement problem classifications.	<b>[L2] [CO2]</b>	<b>[5M]</b>
	<b>b)</b>	Explain an application of agreement algorithms.	<b>[L3] [CO2]</b>	<b>[5M]</b>
<b>9</b>		Evaluate solutions to the Byzantine agreement problem.	<b>[L5] [CO4]</b>	<b>[10M]</b>
<b>10</b>		Design an efficient distributed deadlock detection model.	<b>[L6] [CO5]</b>	<b>[10M]</b>

**UNIT – III**  
**DISTRIBUTED SHARED MEMORY, SCHEDULING & FAULT TOLERANCE**

<b>1</b>		Define Distributed Shared Memory and explain its architecture.	[L1] [CO1]	[10M]
<b>2</b>		Discuss memory coherence models in DSM.	[L2] [CO2]	[10M]
<b>3</b>		Explain load distributing algorithms in distributed scheduling.	[L2] [CO3]	[10M]
<b>4</b>		Illustrate task migration and its associated issues.	[L3] [CO3]	[10M]
<b>5</b>		Analyze failure recovery and fault tolerance mechanisms.	[L4] [CO4]	[10M]
<b>6</b>		Compare synchronous and asynchronous checkpointing.	[L4] [CO4]	[10M]
<b>7</b>	<b>a)</b>	Describe components of load-distributing algorithms.	[L2] [CO3]	[5M]
	<b>b)</b>	Explain stability issues.	[L3] [CO3]	[5M]
<b>8</b>	<b>a)</b>	Define backward error recovery.	[L1] [CO4]	[5M]
	<b>b)</b>	Explain consistent checkpoint sets.	[L2] [CO4]	[5M]
<b>9</b>		Evaluate performance of different DSM implementations.	[L5] [CO5]	[10M]
<b>10</b>		Design a load sharing strategy for a cloud-based distributed system.	[L6] [CO6]	[10M]

**UNIT – IV**  
**PROTECTION, SECURITY & CRYPTOGRAPHY IN DISTRIBUTED SYSTEMS**

<b>1</b>		Define protection and explain the access matrix model.	[L1] [CO1]	[10M]
<b>2</b>		Discuss authentication methods in distributed systems.	[L2] [CO2]	[10M]
<b>3</b>		Explain public key cryptography with an example.	[L2] [CO3]	[10M]
<b>4</b>		Illustrate safety issues in the access matrix model.	[L3] [CO3]	[10M]
<b>5</b>		Analyze differences between conventional and modern cryptography.	[L4] [CO4]	[10M]
<b>6</b>		Compare DES and public-key techniques.	[L4] [CO4]	[10M]
<b>7</b>	<b>a)</b>	Define multiple encryption.	[L1] [CO3]	[5M]
	<b>b)</b>	Explain its security benefits.	[L2] [CO3]	[5M]
<b>8</b>	<b>a)</b>	Define multiple encryption.	[L1] [CO3]	[5M]
	<b>b)</b>	Explain its security benefits.	[L2] [CO3]	[5M]
<b>9</b>		Evaluate advanced protection models in distributed systems.	[L5] [CO5]	[10M]
<b>10</b>		Design a secure distributed authentication framework.	[L6] [CO6]	[10M]

**UNIT – V**  
**MULTIPROCESSOR OS & DISTRIBUTED DATABASE CONCURRENCY CONTROL**

1		Explain multiprocessor system architectures.	[L1] [CO1]	[10M]
2		Discuss interconnection networks for multiprocessor systems.	[L2] [CO2]	[10M]
3		Describe operating system issues in multiprocessor systems.	[L2] [CO2]	[10M]
4		Illustrate hypercube architecture.	[L3] [CO3]	[10M]
5		Analyze distributed database systems.	[L4] [CO4]	[10M]
6		Compare lock-based and timestamp-based concurrency control.	[L4] [CO4]	[10M]
7	a)	Define serializability theory.	[L1] [CO4]	[5M]
	b)	Explain its significance.	[L2] [CO4]	[5M]
8	a)	Describe optimistic concurrency control.	[L2] [CO4]	[5M]
	b)	Explain its limitations.	[L3] [CO4]	[5M]
9		Evaluate replication strategies in distributed databases.	[L5] [CO5]	[10M]
10		Design a concurrency control model for a financial distributed system.	[L6] [CO6]	[10M]

**Prepared By:**

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**PROFESSOR**

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